

r15.0.3 Changelog

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| r15.0.3 Release - 51495 |
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Released July 10th, 2018

Download link:

http://cfpkg.d3technologies.com/pkg/installers/d3/gold_release15/51495/d3-full-r15.0.3-51495_x64.exe

Improvements

Notch properties no longer reordered

- Imported Notch properties now retain their original ordering and do not get reordered alphabetically by disguise

Better handling of user accounts containing non-ASCII characters

- Windows user accounts containing non-ASCII characters can result in a failure to launch a project
- or a failure to create a diagnostic

Fixes

Sockpuppet/Notch

- Exported MA personality of default d3-notch layer is not working

[DMX Lights] DMX Lights parent/child hierarchy not retained after project restart

[GUI] Media Ingestion History widget opens but does not populate contents

[Visualiser] Projector shadows not rendered correctly across surfaces when moved via OpenModule or ScreenPositionModule

Current known issues

VR

- VR entails on additional render overhead
- This may result in a poor performance

Upgrading 32-bit to 64-bit Sockpuppet shows

- There may be issues upgrading Sockpuppet projects from 32-bit to 64-bit in 14.4.x builds. If your project falls into this category, please contact support@disguise.one who can arrange a project upgrade for you

Permissions error after installing

- On a small number of machines, a python-based permissions error will prevent software from starting.
- This issue can be solved by restarting Windows

Potential UI performance regression with long and busy timelines

- With either long or busy timelines containing e.g. a plethora of notes/cues, the UI may suffer a degradation in performance
- Minimising the timeline negates this

Slideshows transition time

- The transition time between slides in slideshows is currently broken
- The fix for this makes fundamental changes to timeline operations, so will take a while to work its way into future releases

Detailed changelog

A more comprehensive and detailed changelog will be issued for r15 in the coming days

Please contact support@disguise.one for feedback and issues