r25.1.3 Changelog

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|   r25.1.3 Release - 164135      |
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Release day 19th July 2023

Fixes

- DSOF-23458 - Fixed IO stalling due to too many concurrent read operations
- DSOF-23645 - Fixed an issue where Actors and Understudies were not showing frame rate at startup until opening the session widget
- DSOF-24130 - Fixed an issue where the tooltip didn't render text but could grow too tall when you have groups within group
- DSOF-24295 - Fixed an issue where timecode was sometimes ignored when track jumping
- DSOF-24576 - Fixed an Access Violation when stopping uncompressed RenderStream workload on an rx
- DSOF-24595 - Fixed an issue where it was not possible to create a group in an existing group
- DSOF-24734 - Fixed an issue where it was not possible calibrate tracking delay when using object rather than camera tracking source
- DSOF-24748 - Fixed lens calibration not being applied when using Object tracking source
- DSOF-24751 - Fixed an issue where camera focus distance and aperture were usable as layers
- DSOF-24752 - Fixed an issue where d3net session between servers containing different capture card types threw "Unable to create video capture stream" errors and spammed the console continuously