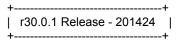


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r30.0.1 Changelog



Release day: November 13th 2024

Fixes

- DSOF-28160 Actors will no longer sometimes fail to receive correct timings from director understudies after failover.
- DSOF-28576 RenderStream engines rendering with Vulkan (including TouchDesigner) no longer crash when launched with a Mesh Mapping.
- DSOF-28636 Controlling a field of an open layer via Sockpuppet when in a session of machines will now properly update projector blending if the field you are controlling impacts projector blending.